

## Installing and running Perspective Tools 2 Photoshop extension.

**Note that this software will only run in Photoshop CS6. CS5 and below aren't supported.**

### 1. Installing

#### A. Adobe Extension Manager.

- Find Adobe Extension Manager:  
On Windows: `C:\Program Files\Adobe\Adobe Extension Manager CS6\`  
On Mac: `/Applications/Adobe Extension Manager CS6/`
- Or download it from [http://www.adobe.com/exchange/em\\_download/](http://www.adobe.com/exchange/em_download/)
- Goto File > Install Extension and browse for `PerspectiveTools_CS6_2.4.3.zxp`.

#### B. Installing the Scripts (optional).

- Navigate to `/Photoshop CC/Manual Install/`
- Copy the scripts jsx-files to `%Photoshop folder%/Presets/Scripts`.

### 2. Running

- Run from Window → Extensions → Perspective Tools 2

### 3. Using

- There's a manual available at <https://pt2.readthedocs.io/>
- Subscribe to [my YouTube channel](#) for updates and tutorials
- Questions/problems? Drop me a message [kritskiy.sergey@gmail.com](mailto:kritskiy.sergey@gmail.com)
- Find more tools on my [Gumroad](#) or [Cubebrush](#)

## Version history

- 18 May 2020: PT 2.4.3
  - CC: fixed a rare occurrence of the panel crashing PT2 on some Photoshops
  - CC: an option to hide/show gif helpers in the flyout menu (CC2014+). Gifs were causing slowdowns on Mac Catalina
- 19 Dec 2019: PT 2.4.2
  - CC: Installers were updated to work with Photoshop 2020
  - CC: small fixes
  - CS6: fixed de-perspective not working in some cases.. again
  - Added EULA
- 9 May 2019: PT 2.4.1
  - CS6: fixed de-perspective not working in some cases
  - CC: slight changes in UI
- 25 Nov 2018: PT 2.4.0
  - Possible to recreate paths for newly created Warp and Deperspective layers using Fix Paths command
  - Deperspective can unwarp 2-points (line) paths
  - when no paths and two grids are presented, Deperspective will unwarp the whole document
  - When Horizon and Y grid are presented, Deperspective will unwarp the document to 2p perspective
  - Installers updated for CC2019
  - Some fixes
- 21 Mar 2018: PT 2.3.0
  - Parallel and distant grids are more memory-efficient
  - It's possible to create two grids from one 4-points quadrangle path
  - High Density Grids from selected areas
  - New manual: <http://pt2.readthedocs.io/>
  - Some fixes
- 16 Nov 2017: PT 2.2.3
  - Panel is resizable once again in PS CC2018
- 24 May 2017: PT 2.2.2
  - New grids respect default grid color, set in Ctrl/Cmd+Create Grid menu
  - Grid Width is a multiplier instead of absolute value
  - Fixed broken tip-gif for Change Points Order
- 14 Apr 2017: PT 2.2.1
  - fixed Recolor error in CS6 version
- 28 Mar 2017: PT 2.2.0
  - New De-Perspective algorithm, works in CS6
  - Correct Path and Autowarp work with Parallel grids
  - Create VPs on Horizon line with 1 path
  - All functions are available as scripts, assign them to hotkeys or use on Brusherator
  - Change new Horizon density with Ctrl/Cmd-click on Horizon button
  - Change grid color to custom with Ctrl/Cmd-click on Recolor button
  - Creating grids is 20-50% faster
  - probably fixed something
- 26 Aug 2016: PT 2.1.0
  - CS6 version
  - New warp mode — Autowarp: use Warp with 2 visible Persp layers and no paths
  - Fix path now works with multiple paths
  - Warp now works with multiple paths
  - Fix path now can work with 2-points paths
  - Rotate path shows points order
  - Mirroring paths (Shift + Rotate path) works differently
  - Warped layers keep opacity/blending modes
  - Fixed Bezier Warp weird document canvas changes
  - Fixed weird results with De-perspective when path points are outside the document boundaries
  - Fixed reset of perspective layer color when recreating a grid layer
  - Alt+Click on any button opens correct video link instead of 'Never Gonna Give You Up'

- 18 Jul 2016: PT 2.0.2
  - Fixed 'Fix' which I broke in 2.0.1
- 18 Jul 2016: PT 2.0.1
  - Fixed Re-color for users of non-English Photoshop
  - Remote VPs don't create huge files ('Can't save .psd file because it's larger than 2GB' error)
- 10 jul 2016: PT 2.0